

THE NEIGHBORHOOD

Classroom Card Game & Companion App

THE NEIGHBORHOOD is a simulation-driven card game which teaches students the importance of **HIV TESTING**, the value of **PREVENTIVE TREATMENT**, and the importance of regular **ONGOING CARE**. It also illustrates the harm that can come to communities when important steps of the **HIV CARE CONTINUUM** are neglected, and the isolating **STIGMA** that surrounds the disease and discourages proper treatment.

DIGITALLY DISTRIBUTABLE GAME COMPONENTS
The Neighborhood App ~ 500 Neighborhood Game Cards

The game is a digital/physical hybrid card game to be played by a class of 12-24 students (led by a game moderator we refer to as “The Educator”), in 30 minutes. Though the game involves physical pieces, it is entirely digitally distributable. Schools will only need to visit the mobile web-app, and print the cards in order to play.

